



DEPARTMENT OF THE NAVY
COMMANDANT OF MIDSHIPMEN
UNITED STATES NAVAL ACADEMY
101 BUCHANAN ROAD
ANNAPOLIS, MARYLAND 21402-5101

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COMDTMIDN NOTICE 3121

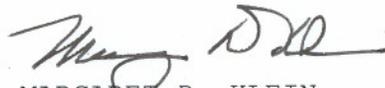
Subj: MIDSHIPMEN PROCEDURES FOR 2007 FOOTBALL SEASON

Encl: (1) Task Organization, Schedule of Brigade Attendance
(2) Game Instructions
(3) Coordination of Spirit Activities
(4) Home Game Routine
(5) Practice March-Ons

1. Purpose. To issue procedures for midshipmen attending home and away football games, participating in march-ons, Duty Section, Watchstanding and performing other duties in support of Navy football.

2. Background. The varsity football program is one of the most complex midshipmen activities during the fall. To ensure successful interaction between the football team and Brigade of Midshipmen, a football plan is required.

3. Action. Instruction is posted at www.usna.edu/Logistics. Midshipmen are instructed to read and be familiar with contents of enclosures. Amplifying information will be distributed by separate correspondence as information becomes available.


MARGARET D. KLEIN

Distribution:

C-1; C-R

Public Affairs Office, USNA (3); Brigade Operations Officer (4)

Battalion Commanders (1-6)

C.O., USNA Company, Marine Barracks, Washington DC (2)

Regt. CDRS (2 each); Batt Ops Officers (1 Each)

Security Officer (2); Chief Guard, Security Police, Gate #1 (3)

NAAA (10); Dispatcher, Naval Academy Public Works Transportation (2)

Commissioner of Police, Taylor Avenue, Annapolis, MD 21401

Mr. Paul Johnson, Head Football Coach, USNA (4)

Alumni Association (2), Macdonough Hall Schedules Officer (5)

Maryland State Police, Police Barracks, Taylor Avenue, Annapolis MD

TASK ORGANIZATION AND SCHEDULE OF BRIGADE ATTENDANCE

<u>DATE/TIME</u>	<u>GAME/LOCATION</u>	<u>DUTY BATT</u>	<u>PARTICIPANTS</u>
31AUG/1930	Temple/Philadelphia, PA	3rd	C, E, F
07SEP/1900	Rutgers/Piscataway, NJ	1st	C, E, F
15SEP/1700	Ball State/Annapolis	6th	A, B, C, D, G, H
22SEP/1300	Duke/Annapolis	5th	A, B, C, D, G, H
29SEP/1300	Air Force/Annapolis	1st	A, B, C, D, G, H
10OCT/2000	Pittsburgh/Pittsburgh, PA	2nd	C, E, F
20OCT/1300	Wake Forest/Annapolis (HC)	4th	A, B, C, D, G, H
27OCT/1300	Delaware/Annapolis	3rd	A, B, C, D, G, H
03NOV/1430	Notre Dame/South Bend, IN	5th	C, E, F
10NOV/1600	North Texas/Denton, TX	6th	C, E, F
17NOV/1530	Northern Illinois/Annapolis	4th	A, B, C, D, G, H
01DEC/1200	Army/Baltimore, MD	2nd	A, B, C, D, G, H

* The Notre Dame, Army, and all home games will have a Task Force. The Task Force for other games will be on an "as needed" basis.

KEY

A-Brigade
 B-Drum and Bugle Corps
 C-Cheerleaders
 D-Cannoneers
 E-D&B Spirit Contingent
 F-Volunteers
 G-Color Guard
 H-Team Bill

GAME INSTRUCTIONS1. Away Game Instructions

a. Task Force will be comprised of a Task Force Commander, Executive Officer, and designated midshipmen.

b. Task Force Commander is responsible for task organization and assigned personnel from departure until return to USNA.

c. Executive Officer will assist in executing orders, overseeing musters, formulating watch bills and verifying accountability.

d. Prior to the Notre Dame and Army games, an organizational meeting will be held. Task Force Commander will address itineraries, liberty, uniform policies, and midshipmen responsibilities.

e. Upper-class Midshipmen may volunteer to attend all away games. Any duty swaps needed in order to attend away games require chain of command approval. Midshipmen must be Movement Order eligible per the COMDTMIDNINST 4653.1I to participate. All midshipmen must receive the permission of their instructors if class time will be missed. Prior to the first marking period of each semester, previous semester's grades will determine eligibility for midshipmen. If the number of midshipmen attending an away game is limited, priority will be by rank and order of merit. For the Notre Dame game, MWF will be providing bus transportation. Each Midshipman on the Notre Dame Movement Order will pay a \$10 administrative fee to MWF.

f. Volunteers may sign-up for away games in the MWF Ticket Office. Payment options include cash, check, or credit card. Specific information for each away game will be posted on the Logistics website and will be made available to each Company's Operations Officer.

g. Midshipmen on away game movement orders are not charged weekends. Midshipmen will travel to and from the game per this instruction. Midshipmen on the away game MO that are providing their own transportation (POV) will not be charged a weekend. They must, however, be present at the muster before the game to remain on the MO and receive their game ticket. Midshipmen wishing to deviate from the movement order must submit a Company Officer approved special request chit to the Logistics Officer. The Logistics Officer will not provide game tickets to midshipmen who travel independently to the game that are not on the MO.

h. Midshipmen must exercise good judgment and proper planning before signing up for away game MO's. MWF's no-refund policy is strictly enforced.

i. Midshipmen in designated Extracurricular Activities attending away games with outstanding tours or restriction for minor series offenses may attend the game with Company Officer approval. Midshipmen with outstanding tours or restriction for major series offenses will not be allowed to attend.

j. Midshipmen are in a duty status for the duration of the game and will conduct themselves accordingly. Midshipmen will be allowed to uncover, while in their designated seating areas, after the National Anthem. Midshipmen must be covered when leaving the seating area.

2. Away Game Schedules

a. **Notre Dame:**

Depart USNA 1545, 2 November 2007
Arrive South Bend, IN 0300, 2 November 2007
Depart South Bend, IN 1000, 4 November 2007
Arrive USNA 2200, 4 November 2007

b. **Army:**

Depart USNA 0730, 01 December 2007
Arrive Baltimore 0830, 01 December 2007

Options for return trip (tentative):

OPT 1: Return immediately after the game
Depart Baltimore 1530-1730, 01 December
Arrive USNA 1630-1830, 01 December

OPT 2: Return after liberty in Baltimore
Liberty 1530-0100 01/02 December
Buses depart 2230-0100 01/02 December
Last bus departs 0100, 02 December
Arrive USNA 2330-0200, 02 December

*Midshipmen signed up for OPT 1 **must** depart with buses leaving Baltimore immediately after game. Midshipmen signed up for OPT 2 **may choose** to depart with buses leaving immediately after the game if space is available on the last OPT 1 bus.

3. Home Game Instructions

a. All midshipmen, including Duty Section, will attend all home football games unless they are standing a designated watch, have a medical chit stating that they are Sick in Room (SIR), or are specifically excused by the Commandant of Midshipmen on a movement order or excusal.

b. All midshipmen will march to the stadium unless standing a watch, on excused squad, movement order, or excusal. Midshipmen shall not use cell phones, wear sunglasses, or carry unauthorized gear or food during march-over. Company Officers are responsible for proper appearance and conduct of companies.

c. Midshipmen with outstanding tours or in restricted status are required to return to USNA immediately after the game.

d. Following march-on, First Class midshipmen holding tickets to sit with guests may leave the Brigade. First Class midshipmen requesting season tickets must request seats located in sections 106-108. Midshipmen will not sit in end zone stands or grass areas.

e. Civilians are not permitted in Brigade seating area unless they are an official "Drag" of a midshipman. Only First Class midshipmen dragging a guest are allowed to sit outside of the Brigade seating area.

f. Midshipmen may uncover while seated subsequent to the National Anthem. Midshipmen must be covered when leaving the seating area.

g. Only midshipmen with sideline passes are permitted on the field except when forming Spirit Tunnels or doing push-ups. Push-ups will be performed by the plebes that are in the assigned duty battalion.

h. All midshipmen are in a duty status for all home games, commencing with formation for march-on, and concluding with the last note of "Navy Blue and Gold." Midshipmen are reminded that they are representatives of the Naval Academy and will conduct themselves as officers. Under no circumstances will midshipmen engage in "raids" across the field or interfere with the conduct of the game.

i. Midshipmen will not exit stands until the final note of "Navy Blue and Gold." Companies holding a post-game tailgater may dismiss two midshipmen after march-on to set-up and provide security. Tailgate representatives are in a duty status and will remain in uniform and not consume alcohol until the last note of "Navy Blue and

Gold." A Special Request Chit signed by the Company Officer denoting tailgate representatives must be presented to Duty Battalion watchstanders upon request.

j. Duty Section personnel will be allowed 60 minutes from the end of the game until mustering back in Bancroft Hall. CDOs will be required to take a Duty Section muster at that time to ensure accountability. The allotted hour will afford Duty Section personnel the opportunity for a brief stop at their Company Tailgater. Alcohol will not be consumed by Duty Section personnel.

k. Midshipmen on excused squad will be provided bus transportation to and from home games. Buses depart Glenn Warner Soccer Facility at 1200 each home game day except for the Ball State game on 15 September (1600) and the Northern Illinois game on 17 November (1430). Return buses depart Gate "D" on the west side of the stadium immediately following the game.

l. Task Force midshipmen for each game will be designated in a Letter of Instruction (LOI) issued by the Task Force OIC. The Task Force will be responsible for the conduct of the Brigade from march-on until all USNA tailgaters have been secured (NLT 2200). Unit commanders are responsible for conduct of their respective units during march-over and after the game until completion of all post-game activities.

4. Army-Navy Game Special Instructions

a. The Operations Department is responsible for the movement of the Brigade to and from Baltimore, Maryland, developing the schedule of events, and coordinating all spirit-related events.

b. The Task Force Commander is responsible for task organization and assigned personnel from departure until returning to the Naval Academy.

c. Midshipmen Duty Officers are responsible to the Task Force Commander for the appearance and general order of midshipmen.

d. Midshipmen are reminded they are representatives of the Naval Academy and will conduct themselves as officers throughout the trip. No alcohol will be consumed prior to or during the game. Midshipmen will not enter the field from the stands with the exception of the "Spirit Tunnel," and under no circumstances engage in any "raids" across the field.

e. The Drill Officer is responsible for the march-on of the Brigade.

f. Midshipmen Food Services will coordinate meals for all midshipmen.

g. Midshipmen involved in Extracurricular Activities will forward separate itineraries as appropriate.

h. Company guidons will be transported to the game on buses with the Guidon Bearers and returned to the D&B equipment truck by cheerleaders immediately after the game.

i. Transportation and weekend instructions

(1) All Third and Fourth Class midshipmen will travel to the game in the bus convoy. Weekend eligible First and Second Class may elect to travel independently to the game. Those traveling independently to the game must take a chargeable weekend. Sign-up for transportation will be handled via computer, as directed by the Logistics Officer. All midshipmen must complete the transportation form located at <http://intranet.usna.edu/Logistics/> by Wednesday, 14 November 2007. **If midshipmen do not complete the form by the deadline, they will ride the bus to the game and return by bus immediately following the game.** Midshipmen who are on duty or restriction must return to USNA immediately after the game using buses provided. Bus tickets designating option choice will be issued for return transportation. Pre-game formation for march-on is mandatory for all midshipmen except those traveling under a designated Extracurricular Activity movement order.

(2) The Logistics Officer will coordinate with the Service Academy Exchange Officer to ensure transportation is provided to the Army-Navy Game for exchange midshipmen. Exchange cadets from Air Force and Coast Guard will march-on with the Brigade. West Point Cadets will participate in the prisoner exchange ceremony prior to the game. Midshipmen attending West Point will travel on Corps of Cadets buses. Midshipmen attending Air Force will travel via commercial air to arrive at USNA Friday, 30 November. Midshipmen attending Coast Guard will travel via government vehicle or commercial rental vehicle under official orders to arrive at M&T Bank Stadium, no later than 1000, Saturday, 01 December 2007.

(3) Midshipmen may bring one small overnight bag. Upon arrival at the stadium, two buses, one for each regiment, will be staged at the front of the convoy for bag storage. Bags will not be left on any of the remaining buses. For thirty minutes immediately following the game, designated buses will be available for luggage pickup. Midshipmen shall mark their luggage plainly with name, alpha code and respective company.

Coordination of Spirit Activities1. Dates, times and locations of Pep Rallies:

<u>EVENT</u>	<u>DATE</u>	<u>TIME/PLACE</u>
Beat Air Force	26SEP2007	1900/Farragut Field
Beat Wake Forest	18OCT2007	1915/T-Court
Beat Notre Dame	01NOV2007	1915/T-Court
Beat Army	28NOV2007	1930/Farragut Field
ADM/GEN Pep Rally	29NOV2007	1200/Pentagon

2. The music for the Pep Rallies will be performed by a variety of organizations to include but not limited to the Navy Band, Drum and Bugle Corps, and WRNV.

3. The Admiral/General's Pep Rally at the Pentagon includes only the Cheerleaders, Mr. Bill (two-legged goat), and a Drum and Bugle Corps contingent. This Pep Rally is planned for the Army game only. The itinerary may require midshipmen involved in these Extracurricular Activities to miss class and other military obligations.

4. Every effort will be made to have the entire football team and coaching staff in attendance at each Pep Rally.

5. In case of inclement weather, Pep Rallies scheduled to be outdoors will be held in King Hall or cancelled.

NORMAL HOME GAME ROUTINE

1. Schedule

Buffet Breakfast	0630-0900
Saturday Morning Training (SMT)	0700-1015
Duty Section Formation.....	0800
Noon Meal (Sit down).....	1050-1135
Formation for march-over.....	1145
Step-off.....	1200
Depart gate 8.....	1220
Arrive at Stadium.....	1235
Commence March-on.....	1240

March-Over Route

Stribling Walk to Maryland Avenue
 Maryland Avenue to Decatur Road
 Exit Gate #8
 Left on Annapolis Street/Rt-435
 Left on Taylor Avenue/Rt-435
 Proceed to South End Zone entrance at Stadium

Note (1) Unit commanders are responsible for the conduct of their respective units during march-over.

Note (2) There will be changes to the above schedule for the Ball State game on 15 September (1700 kick-off) and the Northern Illinois game on 17 November (1500 kick-off). Check the Plan of the Day for exact times and locations. Expect upper class midshipmen liberty/weekend to expire at 1530 on 15 September and 1415 on 17 November.

2. Field Ceremonies

a. When the Brigade is formed on the field, a Battalion Drill Officer (located in the upper level of the stands) will signal "Present ARMS" to be executed by Staff Commanders, Unit Commanders and Guidon Bearers. The Color Guard will come to "Right Shoulder ARMS." The Brigade Commander will present the Brigade of Midshipmen to the assembled audience with the announcement, "Ladies and Gentlemen, the Brigade of Midshipmen." The Drill officer will then signal "Ready, TWO" then "About FACE."

b. The Drill Officer above the visitor's stands will signal:

(1) Cheers

- (a) Ball State, B-S-U, Go Cardinals, Fight
- (b) Duke, D-U-K-E, Go Blue Devils, Fight
- (c) Air Force, U-S-A-F-A, Go Falcons, Fight
- (d) Wake Forest, W-A-K-E, Go Demon Deacons, Fight
- (e) Delaware, D-E-L-A-W-A-R-E, Go Blue Hens, Fight
- (f) Northern Illinois, N-I-U, Go Huskies, FIGHT
- (g) Army, A-R-M-Y, GO Black Knights, FIGHT

(2) "About FACE"

c. The Navy side Drill Officer will signal:

- (1) "N-A-V-Y, GO NAVY, FIGHT!!"
- (2) Cannon blast

(3) The Brigade will march off the field and enter the stands upon signal from the drill officer. A series of four flag signals will be utilized: first series is for the Brigade and Regimental Staffs to step off, second is for 1st and 4th Battalion, third is for 2nd and 5th Battalion, and fourth is for 3rd and 6th Battalions. As units exit the field, guidons will be collected by the cheerleaders and returned to USNA.

(4) First Regiment Fourth Class midshipmen will remain on the field following the march-on to form the "Spirit Tunnel" for the Ball State, Air Force, and Delaware games. Second Regiment Fourth Class midshipmen will remain on the field for the Duke, Wake Forest, and Northern Illinois games. The entire Fourth Class will form the "Spirit Tunnel" for the Army game at designated time.

3. Inclement Weather

a. The Brigade will march to the stadium as normal but will not stop or conduct cheers once on the field.

b. Foul weather march-over route.

Stribling Walk to Maryland Avenue
Maryland Avenue to Decatur Road
Exit Gate #8
Left on Annapolis Street/Rt-435

PRACTICE MARCH-ONS

1. Practice march-ons will be conducted as follows.

<u>DATE</u>	<u>PARTICIPANTS</u>	<u>TIME</u>	<u>LOCATION</u>
10SEP	Brigade	1545	Farragut Astro
17SEP*	Brigade	1545	Farragut Astro
26NOV	Brigade	1545	Farragut Astro

* If needed

2. Per the Commandant of Midshipmen Notice 1710, all non-championship season varsity athletes will participate in the first practice march-on.
3. Formation for march-on practice will take place on Turner Joy Road starting at the field gate entrance and continuing around Farragut Field.
4. USNA Security is responsible for blocking traffic on Turner Joy Road and Bronson Road as needed from 1530 until the completion of the march-on practice.