



## DEPARTMENT OF THE NAVY

COMMANDANT OF MIDSHIPMEN  
U.S. NAVAL ACADEMY  
101 BUCHANAN ROAD  
ANNAPOLIS, MARYLAND 21402-5100

Canc: Aug 12

COMDTMIDNNOTE 3121

OPS

31 Aug 11

### COMMANDANT OF MIDSHIPMEN NOTICE 3121

Subj: MIDSHIPMEN PROCEDURES FOR 2011 FOOTBALL SEASON

Encl: (1) Task Organization and Schedule of Brigade Attendance  
(2) Game Instructions  
(3) Coordination of Spirit Activities  
(4) Normal Home Game Routine  
(5) Practice March-Ons  
(6) Navy vs Air Force Home Game Timeline

1. Purpose. To issue procedures for Midshipmen attending home and away football games, participating in march-ons, duty section, watchstanding and performing other duties in support of Navy football.

2. Background. The varsity football program is one of the most complex Midshipmen activities during the fall. To ensure successful interaction between the football team and Brigade of Midshipmen, a comprehensive plan is required.

3. Action. Midshipmen are instructed to read and be familiar with the contents of this notice. Amplifying information will be distributed by separate correspondence as information becomes available.

A handwritten signature in black ink, appearing to be "C. A. Carroll", is located below the text of the notice.

C. A. CARROLL

By direction

Distribution:

Non-Mids (Electronically)

Brigade (Electronically)

TASK ORGANIZATION AND SCHEDULE OF BRIGADE ATTENDANCE

<u>DATE/TIME</u>	<u>GAME/LOCATION</u>	<u>DUTY BATT</u>	<u>PARTICIPANTS</u>
03SEP/1530	Delaware/Annapolis, MD	5th	A,B,C,G,H
10SEP/1900	West. Kentucky/Bowling Green, KY	1st	C,E,F
17SEP/1800	South Carolina/Columbia, SC	4th	C,E,F
01OCT/1200	Air Force/Annapolis, MD	6th	A,B,C,G,H
08OCT/1530	Southern Miss/Annapolis, MD	2nd	A,B,C,G,H
15OCT/TBA	Rutgers/Brunswick, NJ	5th	C,E,F
22OCT/1530	East Carolina/Annapolis, MD	4th	A,B,C,D,G,H
29OCT/1530	Notre Dame/South Bend, IN	1st	C,E,F
05NOV/1530	Troy/Annapolis, MD	3rd	A,B,C,D,G,H
12NOV/TBA	SMU/Dallas, TX	6th	C,E,F
19NOV/1600	San Jose State/San Jose, CA	2nd	C,E,F
10DEC/1430	Army/Landover, MD	3rd	A,B,C,D*,G,H

KEY

A-Brigade  
B-Drum and Bugle Corps  
C-Cheerleaders  
D-Cannoneers  
E-D&B Spirit Contingent  
F-Volunteers  
G-Color Guard  
H-Team Bill  
\*-TBD

GAME INSTRUCTIONS

1. Away Game Instructions

a. The Task Force will be comprised of a Task Force Commander, Executive Officer, and designated Midshipmen.

b. The Task Force Commander is responsible for task organization and assigned personnel from departure until return to USNA.

c. The Executive Officer will assist in executing orders, overseeing musters, formulating watch bills and verifying accountability.

d. Prior to all games, an organizational meeting will be held, during which the Task Force Commander will address itineraries, liberty, uniform policies, and Midshipmen responsibilities.

e. Upper-class Midshipmen may volunteer to attend all away games. Any duty swaps needed in order to attend away games require chain of command approval. Midshipmen must be Movement Order (MO) eligible per COMDTMIDNINST 4653.1K to participate. All Midshipmen must receive the permission of their instructors if class time will be missed. Prior to the first marking period of each semester, the previous semester's grades will determine eligibility for Midshipmen. For the Western Kentucky, South Carolina, Rutgers and Notre Dame games, MWF will be providing bus transportation or partial reimbursement for POV. Each Midshipman on all away game MO will pay a \$10 administrative fee to MWF. For the SMU and San Jose games, MWF will partially reimburse Midshipmen who fly commercial air, and will again charge a \$10 dollar administrative fee.

f. Volunteers may sign-up for away games in the MWF Ticket Office. Payment options include cash, check, or credit card. Specific information for each away game will be posted on the Logistics website and will be provided from the Logistics Officer to the Midshipman Chain of Command.

g. Midshipmen on away game MOs are not charged weekends. Midshipmen will travel to and from the game in accordance with this notice. Midshipmen will only be allowed to provide their own transportation (POV) on designated MOs. POV Midshipmen on away game MO's will not be charged a weekend. They must; however, be present at the muster before the game to remain on the MO and receive their game ticket. Midshipmen wishing to deviate from the MO must submit a Company Officer approved special request chit to the Logistics Officer. The Logistics Officer will not provide game tickets to Midshipmen who travel independently to the game that are not on the MO.

h. Midshipmen must exercise good judgment and proper planning before signing up for away game MOs. MWF's no-refund policy is strictly enforced.

i. Midshipmen in designated Extracurricular Activities attending away games with outstanding tours or restriction for minor series offenses may attend the game with Company Officer approval. Midshipmen with outstanding tours or restriction for major series offenses will not be allowed to attend.

j. Midshipmen are in a duty status for the duration of the game and will conduct themselves accordingly. Midshipmen will be allowed to uncover, while in their designated seating areas, after the National Anthem. Midshipmen must be covered when leaving the seating area.

2. Away Game Schedules. The following times are for planning purposes only and are subject to change.

a. **Western Kentucky:**

Depart USNA 1600, 9 September 2011  
Arrive Bowling Green, KY 0400, 10 September 2011  
Depart Bowling Green, KY 0800, 11 September 2011  
Arrive USNA 2000, 11 September 2011

b. **South Carolina:**

Depart USNA 1600, 16 September 2011  
Arrive Columbia, SC 0045, 17 September 2011  
Depart Columbia, SC 1015, 18 September 2011  
Arrive USNA 1900, 19 September 2011

c. **Rutgers:**

Depart USNA 1600, 14 October 2011  
Arrive New Brunswick, NJ 1930, 14 October 2011  
Depart New Brunswick, NJ 1000, 16 October 2011  
Arrive USNA NLT 1300, 16 October 2011

d. **Notre Dame:**

Depart USNA 1600, 28 October 2011  
Arrive South Bend, IN 0300, 29 October 2011  
Depart South Bend, IN 0800, 30 October 2011  
Arrive USNA NLT 1900, 30 October 2011

e. **SMU:**

Depart USNA 1600, 11 November 2011  
Arrive Dallas, TX, TBD  
Depart Dallas, TX, TBD  
Arrive USNA NLT 1900, 13 November 2011

f. **San Jose State:**

Depart USNA 1600, 18 November 2011  
Arrive San Jose, CA, TBD  
Depart San Jose, CA, TBD  
Arrive USNA NLT 1900, 20 November 2011

g. **Army:**

Depart USNA 0830, 10 December 2011  
Arrive Landover, MD 0900, 10 December 2011

Options for return trip (tentative):

OPT 1: Return immediately after the game  
Depart Landover, MD 1800-1900, 10 December  
Arrive USNA 1830-1930, 10 December

OPT 2: Return after liberty in Landover  
Buses depart 2200-0001, 11 December  
Last bus departs 0001, 11 December  
Arrive USNA 0030-0130, 12 December

\*Midshipmen signed up for OPT 1 **must** depart with buses leaving Landover immediately after the game. Midshipmen signed up for OPT 2 **may choose** to depart with buses leaving earlier if space is available on the last bus for that option.

3. Home Game Instructions

a. All Midshipmen, including Duty Section, will attend all home football games unless they are standing a designated watch, have a medical chit stating that they are Sick in Room (SIR), or are specifically excused by the Commandant of Midshipmen on Movement Order or Excusal.

b. All Midshipmen will march to the stadium unless standing a watch, on excused squad, movement order, or excusal. Midshipmen shall not use cell phones, wear sunglasses, or carry unauthorized gear or food during march-over. Company Officers and Company Commanders are responsible for proper appearance and conduct of companies.

c. Midshipmen with outstanding tours or in restricted status are required to return to USNA immediately after the game.

d. Following march-on, First Class Midshipmen holding tickets to sit with guests may leave the Brigade. First Class Midshipmen requesting season tickets must request seats located in sections 106-108. Midshipmen are not authorized to sit in end zone or grass seating.

e. Civilians are not permitted in Brigade seating area unless they are an official "Drag" of a Midshipman (e.g., candidate visitor, high school recruit, ect.). Only First Class Midshipmen dragging a guest are allowed to sit outside of the Brigade seating area. Company Officers may approve requests from 2/C, 3/C and 4/C to sit with guests on a case-by-case basis.

f. Midshipmen may uncover while seated subsequent to the National Anthem. Midshipmen must be covered when leaving the seating area.

g. Only Midshipmen with sideline passes are permitted on the field except when forming Spirit Tunnels or doing push-ups. Spirit Tunnel formation will be performed by Midshipmen 30<sup>th</sup> Company, while push-ups will be performed by the plebes of 6<sup>th</sup> Battalion.

h. All Midshipmen are in a duty status for all home games, commencing with formation for march-on, and concluding with the last note of "Navy Blue and Gold." Midshipmen are reminded that they are representatives of the Naval Academy and will conduct themselves as officers. Under no circumstances will Midshipmen engage in "raids" across the field or interfere with the conduct of the game.

i. Midshipmen will not exit stands until the final note of "Navy Blue and Gold." Companies holding a post-game tailgater may dismiss two Midshipmen after march-on to set-up and provide security. Tailgate representatives are in a duty status and will remain in uniform and not consume alcohol until the last note of "Navy Blue and Gold." A Special Request Chit signed by the Company Officer denoting tailgate representatives must be presented to Duty Battalion watchstanders upon request.

j. Duty Section personnel will be allowed 60 minutes from the end of the game until mustering back in Bancroft Hall. CDOs will be required to take a Duty Section muster at that time to ensure accountability. The allotted hour will afford Duty Section personnel the opportunity for a brief stop at their Company Tailgater. Alcohol will not be consumed by Duty Section personnel.

k. Midshipmen on medical chits will be provided bus transportation to and from home games. Buses depart Glenn Warner Soccer Facility one hour prior to kick-off for each home game. Return buses depart Gate "D" on the west side of the stadium immediately following the game.

l. Task Force Midshipmen for each game will be designated in a Letter of Instruction (LOI) issued by the Task Force OIC. The Task Force will be responsible for the conduct of the Brigade from march-on until all USNA tailgaters have been secured (NLT 2100). Unit Commanders are responsible for conduct of their respective units during march-over and after the game until completion of all post-game activities.

4. Army-Navy Game Special Instructions

a. The Operations Department is responsible for the movement of the Brigade to and from Landover, MD, developing the schedule of events, and coordinating all spirit-related events.

b. The Task Force Commander is responsible for task organization and assigned personnel from departure until returning to the Naval Academy.

c. Midshipmen Duty Officers are responsible to the Task Force Commander for the appearance and general order of Midshipmen.

d. Midshipmen are reminded they are representatives of the Naval Academy and will conduct themselves as officers throughout the trip. No alcohol will be consumed prior to or during the game. Midshipmen will not enter the field from the stands with the exception of the "Spirit Tunnel," and under no circumstances engage in any "raids" across the field.

e. The Drill Officer is responsible for the march-on of the Brigade.

f. Midshipmen Food Services will coordinate meals for all Midshipmen.

g. Midshipmen involved in designated Extracurricular Activities will forward separate itineraries as appropriate.

h. Company guidons will be transported to the game on buses with the Guidon Bearers and returned to the D&B equipment truck by cheerleaders immediately after the game.

i. Transportation and weekend instructions:

(1) All Fourth Class Midshipmen will travel to the game in the bus convoy. Weekend eligible upperclass may elect to travel independently to the game. Those traveling independently to the game must take a chargeable weekend. Sign-up for transportation will be handled via computer, as directed by the Logistics Officer. All Midshipmen must complete the transportation form by Tuesday, 15 November 2011. **If Midshipmen do not complete the form by the deadline, they will ride the bus to the game and return by bus immediately following the game.** Midshipmen who are on duty or restriction must return to USNA immediately after the game using the buses provided. Bus tickets designating option choice will be issued for return transportation. Pre-game formation for march-on is mandatory for all Midshipmen except those traveling under a designated Extracurricular Activity movement order.

(2) The Logistics Officer will coordinate with the Service Academy Exchange Officer to ensure transportation is provided to the Army-Navy Game for exchange Midshipmen. Exchange Cadets from Air Force and Coast Guard will march-on with the Brigade. West Point Cadets will participate in the prisoner exchange ceremony prior to the game. Midshipmen attending West Point will travel on Corps of Cadets buses. Midshipmen attending Air Force will travel via commercial air to arrive at USNA Friday, 9 December 2011. Midshipmen attending Coast Guard will travel via government vehicle or commercial rental vehicle under official orders to arrive at FedEx Stadium no later than 1000, Saturday, 10 December 2011.

(3) Midshipmen may bring one small overnight bag. Upon arrival at the stadium, two buses, one for each regiment, will be staged at the front of the convoy for bag storage. Bags will not be left on any of the remaining buses. For thirty minutes immediately following the game, designated buses will be available for bag pickup. Midshipmen shall mark their bag plainly with name, alpha code and company number.

COORDINATION OF SPIRIT ACTIVITIES

1. Dates, times and locations of Pep Rallies:

<u>EVENT</u>	<u>DATE</u>	<u>TIME/PLACE</u>	<u>DUTY BATT</u>
Beat Delaware	31AUG2011	1900/T-Court	1st
Beat Air Force	28SEP2011	1900/Farragut Field	2 <sup>nd</sup> /3rd
Beat East Car.	20OCT2011	1900/T-Court	4th
Beat Army	07DEC2011	1900/Farragut Field	5 <sup>th</sup> /6th
ADM/GEN	09DEC2011	TBD/Pentagon	N/A

2. The music for the Pep Rallies will be performed by a variety of organizations to include but not limited to the Electric Brigade, Drum and Bugle Corps, and WRNV.

3. The Admiral/General's Pep Rally at the Pentagon includes only the Cheerleaders, Mr. Bill (two-legged goat), and a Drum and Bugle Corps contingent. This Pep Rally is planned for the Army game only. The itinerary may require Midshipmen involved in these Extracurricular Activities to miss class and other military obligations.

4. Every effort will be made to have the entire football team and coaching staff in attendance at each Pep Rally.

5. In case of inclement weather, Pep Rallies scheduled to be outdoors will be held in King Hall or cancelled.

NORMAL HOME GAME ROUTINE

1. Schedule

Buffet Breakfast.....	0630-0900
Reveille.....	0700
Quarters Formation.....	0730
Saturday Morning Training (SMT).....	0730-1200
Noon Meal.....	1100-1300
Formation for march-over.....	1405
Step-off.....	1420
Depart gate 8.....	1440
Arrive at Stadium.....	1450
Commence March-on.....	1510

March-Over Route

Stribling Walk to Maryland Avenue  
Maryland Avenue to Decatur Road  
Exit Gate #8  
Left on Annapolis Street/Rt-435  
Left on Taylor Avenue/Rt-435  
Proceed to South End Zone entrance at Stadium

**Note (1):** Unit commanders are responsible for the conduct of their respective units during march-over.

**Note (2):** Times listed for Normal Home Game Routine are an estimate for a typical game at Navy-Marine Corps Memorial Stadium and will not apply to the Army game. Check the Plan of the Day for exact times and locations.

**Note (3):** The kickoff time for the Air Force game is 12 noon. See Enclosure (6) for the appropriate timeline.

2. Field Ceremonies

a. When the Brigade is formed on the field, a Battalion Drill Officer (located in the upper level of the stands) will signal "Present ARMS" to be executed by Staff Commanders, Unit Commanders and Guidon Bearers. The Color Guard will come to "Right Shoulder ARMS." The Brigade Commander will present the Brigade of Midshipmen to the assembled audience with the announcement, "Ladies and Gentlemen, the Brigade of Midshipmen." The Drill officer will then signal "Ready, TWO" then "About FACE."

b. The Drill Officer above the visitor's stands will signal:

(1) Cheers:

(a) Delaware, D-E-L-A-W-A-R-E, Go Blue Hens, Fight

- (b) Air Force, A-I-R-F-O-R-C-E, Go Falcons, Fight
- (c) Southern Mississippi, U-S-M, Go Golden Eagles, Fight
- (d) East Carolina, E-C-U, Go Pirates, Fight
- (e) Troy, T-R-O-Y, Go Trojans, Fight
- (f) Army, A-R-M-Y, GO Black Knights, FIGHT

(2) "About FACE"

c. The Navy side Drill Officer will signal:

- (1) "N-A-V-Y, GO NAVY, FIGHT!!"
- (2) Cannon blast

(3) The Brigade will march off the field and enter the stands upon signal from the drill officer. A series of four flag signals will be utilized: first series is for the Brigade and Regimental Staffs to step off, second is for 1<sup>st</sup> and 4<sup>th</sup> Battalion, third is for 2<sup>nd</sup> and 5<sup>th</sup> Battalion, and fourth is for 3<sup>rd</sup> and 6<sup>th</sup> Battalions. As units exit the field, guide-ons will be collected by the cheerleaders and returned to USNA.

(4) 30<sup>th</sup> Company Midshipmen will remain on the field following the march-on to form the "Spirit Tunnel" for all home games as well as the Army game.

### 3. Inclement Weather

a. The Brigade will march to the stadium as normal but will not stop or conduct cheers once on the field.

b. Foul weather march-over route.

Stribling Walk to Maryland Avenue  
Maryland Avenue to Decatur Road  
Exit Gate #8  
Left on Annapolis Street/Rt-435  
Left on Taylor Avenue/Rt-435  
Proceed to South End Zone entrance at Stadium  
March directly across the field  
Enter the stands without stopping on the field

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4. National Anthem Ceremony (Foul Weather). The Naval Academy band will perform the National Anthem prior to kick-off. Sequence is as follows:

a. 1515 - Color Guard forms in south end zone. Naval Academy Band forms behind Color Guard.

b. 1522 - Color Guard marches to south end goal line, halts and presents arms.

c. 1524 - Announcement, "Ladies and Gentlemen, please stand for our National Anthem."

d. 1525 - Naval Academy Band plays National Anthem. Band will proceed up ladder past players' ramp at west side of stadium, and then to their seats. Color Guard will about-face, and proceed off south end of field and follow same route as the Band.

PRACTICE MARCH-ONS

1. Practice march-ons will be conducted as follows:

<u>DATE</u>	<u>PARTICIPANTS</u>	<u>TIME</u>	<u>LOCATION</u>
26SEP*	Brigade	1545	Farragut Astro
06DEC	Brigade	1545	Farragut Astro

\* If needed

2. Formation for march-on practice will take place on Turner Joy Road starting at the field gate entrance and continuing around Farragut Field.

3. USNA Security is responsible for blocking traffic on Turner Joy Road and Bronson Road as needed from 1530 until the completion of the march-on practice.

NAVY VS AIR FORCE HOME GAME TIMELINE

1. Schedule

Buffet Breakfast .....	0630-0930
Reveille .....	0700
Quarters Formation .....	0730
Saturday Morning Training (SMT).....	0730-0930
Formation for march-over.....	1035
Step-off.....	1050
Depart gate 8.....	1110
Arrive at Stadium.....	1125
Commence March-on.....	1140

March-Over Route

Stribling Walk to Maryland Avenue  
Maryland Avenue to Decatur Road  
Exit Gate #8  
Left on Annapolis Street/Rt-435  
Left on Taylor Avenue/Rt-435  
Proceed to South End Zone entrance at Stadium

**Note (1):** Box Lunches will be provided to Midshipmen upon the completion of the march-on.