

EE332 Course Objectives

Spring 2012

LESSON 1: COURSE INTRODUCTION AND REVIEW

- A. Describe the EE332 course policy, as well as the section policy, if applicable.
- B. Review and interpret the syllabus.
- C. Review the fundamentals of DC and AC circuit analysis as covered in EE331, focusing on the ohm's law, voltage divider, current divider, Thevenin, sinusoids, complex numbers, and impedance analysis.

LESSON 2: GAIN, ATTENUATION, DECIBELS

- A. Define gain and attenuation.
- B. Perform calculations involving gain and attenuation.
- C. Explain the principles of amplifiers in series and solve related problems.
- D. Review operations with logarithms.
- E. Convert from voltage, current, and power ratios to decibels and back.
- F. Solve problems involving dBm and dBW.
- G. Distinguish between dBm, and dBW.
- H. Express gains and losses as decibels and unit-less ratios.

LESSON 3& 4: SEMICONDUCTORS AND DIODES

- A. Review the ideal diode model.
- B. Review the half-wave rectifier.
- C. Review the zener shunt regulator.
- D. Describe n and p-type semiconductors, and the basic structure and operation of the p-n junction diode.
- E. Briefly describe how diodes fit in to the family of semiconductor electronic devices.

LESSONS 5: BIPOLAR JUNCTION TRANSISTORS

- A. Define transistor
- B. Describe the physical structure and physics of operation of an npn BJT in cutoff, forward active, saturation and breakdown.
- C. Introduce the symbols and sign conventions for the npn bipolar junction transistors.
- D. List the operation regions of the BJT and the governing current and voltage equations for each region.
- E. Relate the operation regions of the BJT to amplification and switching.
- F. Graph the base-emitter junction open collector curve and relate the characteristic to that of a diode.
- G. Graph the collector-emitter output characteristics of a BJT and indicate the different operation regions on the graph.
- H. Determine the operation region for an npn BJT for various operating conditions.
- I. Use the BJT large signal model to analyze the operating point for a BJT in a circuit.
- J. Describe the need for biasing for a BJT amplifier.
- K. Describe circuit methods for establishing a desired bias point.

LESSONS 6-7: PASSIVE FILTERS

- A. Explain how the use of filters can be applied to communication systems.
- B. Describe the basic configuration of the different types of filters that are used in communication networks and compare and contrast active filters with passive filters.
- C. Explain the function of Low Pass, High Pass, Passband and Reject-band filters and define cutoff frequencies. Perform calculations involving simple RC, RL and RLC filters.
- D. Review calculations of impedance for resistors, capacitors and inductors.

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- E. Define resonance.
- F. Perform calculations of resonant frequency, half-power frequencies, bandwidth and quality factor for series RLC circuits.

LESSONS 8-11: OPERATIONAL AMPLIFIERS AND ACTIVE FILTERS

- A. Review the open-loop model for an op-amp.
- B. Define and distinguish *open-loop* and *closed-loop* gain.
- C. Review the two “golden rules” for an ideal op-amp with negative feedback.
- D. Review the inverting amplifier, non-inverting amplifier, and summing amplifier configurations.
- E. Analyze a differential amplifier
- F. Design and analyze a level-shifter.
- G. Analyze ideal integrator and differentiator amplifiers.
- H. Explain the operation of an open-loop op-amp as a comparator.
- I. Explain the operation of an op-amp with positive feedback as a Schmitt Trigger.
- J. Determine the input-output transfer characteristic for op-amp comparator and Schmitt Trigger circuits.
- K. Given a circuit, derive and plot the transfer function.
- L. Describe the transfer function for ideal low-pass, high-pass, band-pass and band-stop filters.
- M. Distinguish between *passive* and *active* filters.
- N. Define and calculate *cut-off frequency* for a high-pass or low-pass filter.
- O. Define and calculate *bandwidth*, *quality factor* and *resonant frequency* for a band-pass filter.
- P. Explain resonance and derive the resonant frequency for a series RLC circuit
- Q. Define and calculate *damping factor* and *half-power frequencies* for a band-pass filter.
- R. Describe resonance and selectivity on your own words.
- S. Define and calculate the *pass-band gain* and *3-dB frequency* for an active filter.
- T. Plot the frequency response for an active filter.
- U. Design an active low-pass or high-pass filter for a specified pass-band gain and cut-off frequency.

LESSONS 12: ELECTRONICS REVIEW

LESSON 13-15: COMMUNICATION SYSTEMS AND AM COMMUNICATIONS

- A. Draw and describe the block diagram of a generic communication system.
- B. Explain the need for modulation in communication system.
- C. Differentiate between a baseband, carrier, and modulated signal.
- D. Derive the equation for a modulated signal and explain the various types of modulation.
- E. Explain the relationship between channel bandwidth, signal bandwidth, and transmission time.
- F. Describe several type of noise that effect communication systems.
- G. Explain terms *AM envelope*, *carrier*, *modulating signal*, *modulated wave*, *USB*, & *LSB*.
- H. For a given modulating signal and carrier, sketch the time-domain AM signal.
- I. Given carrier frequency and maximum modulating signal frequency, calculate AM bandwidth and frequency limits for the USB and LSB.
- J. Solve problems involving AM: envelope, carrier amplitude, modulating signal amplitude, and modulation coefficient.
- K. Given the spectrum of the modulating signal, sketch the spectrum of the corresponding AM signal.
- L. Calculate the power in the AM carrier and sidebands and draw the power spectrum.
- M. Discuss the requirements and specifications of AM transmitters.
- N. Draw and describe the operation of the block diagram for an AM-DSBFC transmitter.

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- O. Describe and draw the block diagram for the basic superheterodyne system.
- P. Contrast the superheterodyne receiver to the tuned radio frequency receiver.
- Q. Explain suitable intermediate frequencies for a receiver.
- R. Calculate the image rejection for a receiver.
- S. Explain the requirements for each stage in a receiver and suggest suitable circuits to fulfill the requirements.
- T. Analyze the circuit diagram for a transmitter or a receiver to determine the function of each stage.
- U. Relate a circuit diagram to a block diagram for a transmitter or receiver.

LESSON 16-17: FM COMMUNICATIONS

- A. Describe and explain the differences between amplitude and frequency modulation schemes and the advantages and disadvantages of each.
- B. For an FM signal, calculate the bandwidth, sideband frequencies, carrier and sideband voltages, carrier and sideband power levels, and the modulation index.
- C. Relate deviation, bandwidth, and signal-to-noise (SNR) improvement in FM systems.
- D. Explain the capture effect and noise threshold level.
- E. Calculate the SNR for a basic FM system.
- F. Explain the use of pre-emphasis and de-emphasis in FM systems.
- G. Derive and describe the operation of the block diagram of a FM system based on a generic communication system.
- H. Compare analog and digital communication techniques and discuss appropriate uses for each.

LESSON 18-22: ANTENNAS AND PROPAGATION

- A. Describe the purpose of an antenna.
- B. Define Reciprocity.
- C. State and describe the various polarizations possible in antennas.
- D. Calculate the far-field distance for a given antenna.
- E. Describe the construction of an antenna from a transmission line.
- F. Compute the length of $\frac{1}{4}$ wavelength and $\frac{1}{2}$ wavelength antennas, given frequency of operation.
- G. Compare and contrast a monopole vs. dipole antenna (physical construction and radiation pattern).
- H. Define parasitic element, reflector, and director and explain their role in an array antenna.
- I. Explain the purpose of a counterpoise.
- J. List the basic antenna types and give the characteristics of each.
- K. Identify the 3dB down points and their significance given a 2-D antenna radiation pattern.
- L. Calculate "Effective Radiated Power" (ERP) given a specific antenna type.
- M. Define the relationship between beam width and antenna gain for a dipole antenna.
- N. Define antenna array and phased array.
- O. Perform calculations of Front-to-Back ratio.
- P. Describe the importance of impedance matching.
- Q. Describe antenna gain in terms of dBi and dBd.
- R. Define reflection, refraction and diffraction.
- S. Describe the characteristics of ground waves, sky waves, and space waves.
- T. Calculate the radio horizon distance for space waves based on antenna height.
- U. Compute received power level for a communication system.
- V. Describe the effects of the Ionosphere on radio waves.

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LESSON 23-27: DIGITAL MODULATION

- A. Compare analog and digital communication techniques and discuss appropriate uses for each.
- B. Draw a block diagram for a digital communications system.
- C. Define pulse-code modulation (PCM) and relate it to analog-to-digital conversion.
- D. Derive the number of quantizing levels, the bit rate, and the dynamic range for PCM systems.
- E. Describe the process of coding and decoding of PCM signals.
- F. Define and explain TDM as it applies to PCM signals.
- G. Describe common error detection methods for digital communications.
- H. Explain *amplitude-shift keying*, *frequency-shift keying* and *phase-shift keying* in your own words.
- I. Explain why multiplexing techniques are necessary in telemetry, telephone systems, radio, and TV broadcasting and internet access.
- J. Describe how frequency division multiplexing (FDM) and time division multiplexing (TDM) allow multiple signals to be transmitted over the same channel.
- K. Describe spatial multiplexing.
- L. Trace the steps in the transmission and reception of multiplexed signals.

LESSON 28: COMMUNICATIONS REVIEW

LESSON 29-30: ANALOG/DIGITAL CONVERSION

- A. Explain the function of an analog-to-digital converter (ADC).
- B. Define and explain *quantization* and *quantization error*.
- C. Explain the operation of the *successive-approximation* and *flash* ADCs.
- D. Define *ADC resolution* and *sampling interval*; explain significance to system complexity.
- E. State and apply the Nyquist sampling criterion.
- F. Explain the function of a digital-to-analog converter (DAC).
- G. Explain the following terms for DACs: *resolution* and *range*.
- H. Determine the number of bits needed given range and resolution required from a DAC.

LESSON 31-38: LOGIC AND DIGITAL SYSTEMS

- A. List three advantages of digital technology compared to analog technology.
- B. Describe the concept of a binary variable and explain why it is a natural application of electrical engineering
- C. Explain digital words (bit, byte, and nibble)
- D. Convert between the decimal, binary, and hexadecimal number systems.
- E. Perform binary addition and subtraction.
- F. Describe the following logic functions, using truth tables, circuit symbols, and Boolean representations: NOT, OR, NOR, AND, NAND, XOR, and XNOR.
- G. Convert among Boolean expressions, combinational logic circuits, and truth tables.
- H. Simplify expressions using Boolean algebra theorems.
- I. Implement a given Boolean expression using only NAND gates.
- J. Derive a sum-of-products (SOP) logic function solution from a truth table.
- K. Design a logic circuit implementing a simple logical word problem.
- L. Minimize logic circuits using two-, three-, and four- variable Karnaugh Maps (K-Maps).
- M. Apply the “don’t care” conditions to optimize logical expressions.

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- N. Given a word problem, determine the truth table and minimal sum-of-products Boolean expression for the solution, and implement the solution using logic gates.
- O. Draw the truth tables for RS, D, JK and T flip-flops.
- P. Explain the concept of asynchronous preset (Pr) and clear (Cl).
- Q. Differentiate between leading and trailing edge-triggered flip-flops.
- R. Describe what is represented in a timing diagram.
- S. Complete a timing diagram for a single flip flop with given inputs.
- T. Complete a timing diagram for a circuit with interconnected flip flops.
- U. Analyze and explain a Ripple Counter using JK, D, or T Flip-Flops.
- V. Analyze and explain a Synchronous Counter using JK, D, or T Flip-Flops.
- W. Given a counter circuit diagram and clock waveform, diagram the waveform for each Flip-Flop in the counter/register.
- X. Design a counter or a similar state machine to specifications.

LESSON 39-40: ERROR DETECTION

- A. Discuss the difference between error detecting and error correcting codes. Provide examples of each.
- B. Explain the concept of code rate and perform calculations to determine code rate.
- C. Describe the purpose of parity codes.
- D. Describe the purpose and applications of cyclic redundancy check (CRC) codes.
- E. Perform calculations involving simple parity codes and longitudinal redundancy check (LRC) codes.
- F. Determine the number and location of Hamming bits.
- G. Perform encoding and decoding of Hamming code words and determine location of single bit errors.
- H. Define channel coding.

LESSON 41: DIGITAL REVIEW