



U.S. Naval Academy  
Drum & Bugle Corps  
Alumni Hall, 675 Decatur Rd.  
Annapolis, MD 21402-5086

Hello, and thank you for your interest in the United States Naval Academy Drum & Bugle Corps (D&B)! Contained in this PDF you will find all of the materials you will need to make your plebe summer audition a successful one.

Your audition will be quite brief, and consist of some basic skills concepts using the included “Daily Grind” and “Plug ‘N Play” pages and then a short reading example taken from the included music (Stribling Stroll, Thunderer, and Anchors/Marines).

Should you have any questions, feel free to email me at “weir@usna.edu”. Thanks again, and good luck!

A handwritten signature in black ink, appearing to read "Jeff Weir".

Jeff Weir  
Civilian Director  
USNA D&B

## **AUDITION FAQ'S**

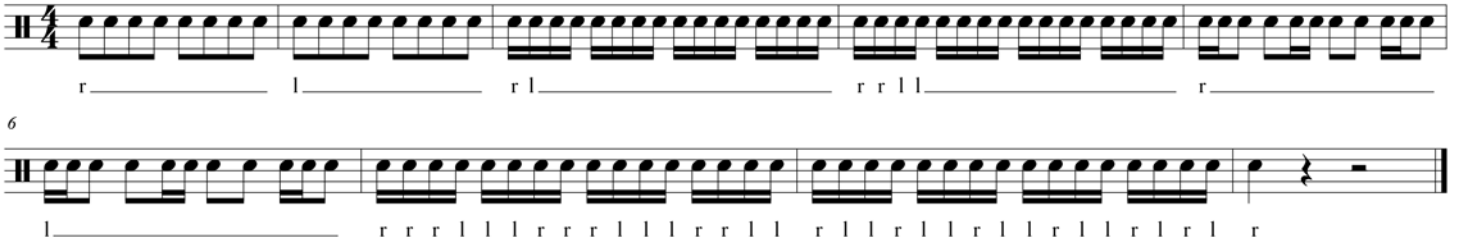
- The D&B is an extracurricular activity at the U.S. Naval Academy. Our members are all students at the Academy.
- The audition will take place during the first few days of plebe summer. Every platoon will attend a brief outlining who and what the D&B is, and then every plebe will be given the chance to audition.
- You can audition on more than one instrument.
- We provide all of the sticks and mallets. There will be practice pads available at the audition to warmup on.
- We will audition all instruments within the battery on the “Snare” packet. If you would like to audition on mutli-tenors/quints, please email us for more details.
- You also have the option to “pre-audition” by sending us a YouTube link of you playing excerpts from the packet. You can also include excerpts of your high school/college show.

**SNARE**

# Daily Grind

DECAPIO

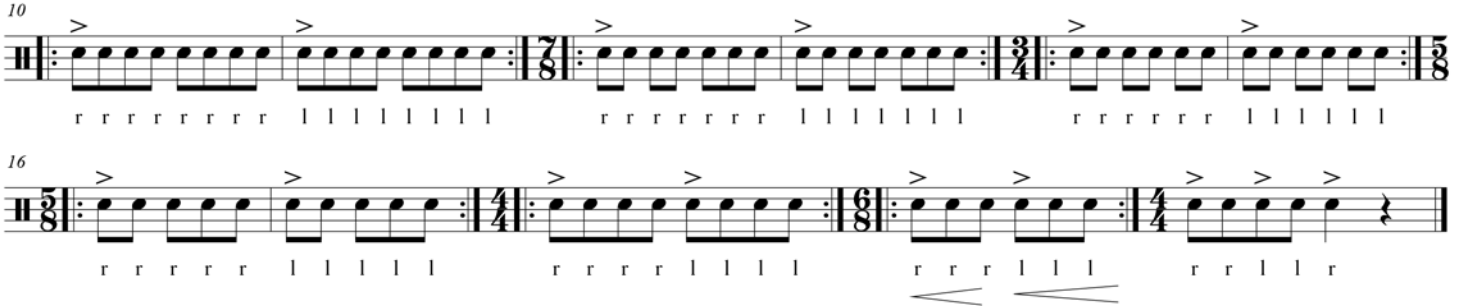
## USNA #1



Musical notation for USNA #1, starting at measure 6. It consists of two staves of music in 4/4 time. The first staff contains measures 6-10, and the second staff contains measures 11-15. The drum notation uses 'r' for right and 'l' for left. The rhythm is a consistent snare drum pattern.

6

## LEGOS/MARCOS

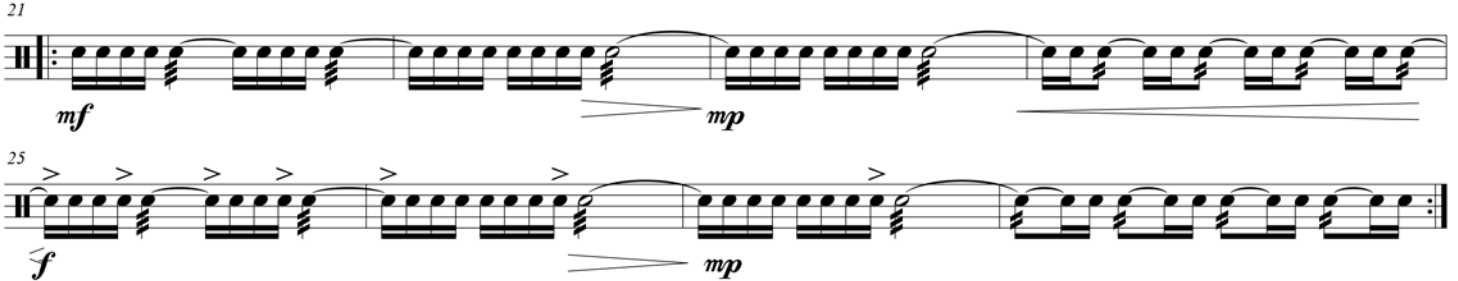


Musical notation for LEGOS/MARCOS, starting at measure 10. It consists of two staves of music in 8/8 time. The first staff contains measures 10-15, and the second staff contains measures 16-20. The drum notation uses 'r' for right and 'l' for left. The rhythm is a consistent snare drum pattern with various dynamic markings and accents.

10

16

## HONEY C ROLLS



Musical notation for HONEY C ROLLS, starting at measure 21. It consists of two staves of music in 4/4 time. The first staff contains measures 21-24, and the second staff contains measures 25-28. The drum notation uses 'r' for right and 'l' for left. The rhythm is a consistent snare drum pattern with various dynamic markings and accents.

21

25

## FLIM FLAM MAN



Musical notation for FLIM FLAM MAN, starting at measure 29. It consists of two staves of music in 4/4 time. The first staff contains measures 29-31, and the second staff contains measures 32-34. The drum notation uses 'r' for right and 'l' for left. The rhythm is a consistent snare drum pattern with various dynamic markings and accents.

29

32

# PLUG 'N PLAY

DECAPIO

## VARIATIONS

1. All play snare part
2. Play as written
3. Play all accents as diddles
4. Play all accents as tap drags
5. Play all accents as flams

**A** **B** **C**

Snareline  
Tenorline  
Single Toms  
Bass Drums  
Cymbal Line

*f* *p* *f* *p* *f*

Smash Flat Smash Zing Smash Edge Tap

*f* *p* *f* *p* *f*

**D** **E**

S. Dr.  
T. Dr.  
S. Tm.  
B. Dr.  
Cym.

*p* *ff*

<sup>13</sup> Smash Flat Orch Choke Orch Smash

*ff*

SNARE

# Stribling Stroll

DECAPIO

Musical score for Stribling Stroll snare part, measures 1-11. The score is in 4/4 time and features a variety of rhythmic patterns including eighth and sixteenth notes, rests, and accents. Dynamic markings include *mf* (measures 1-3), *fff* (measures 8-10), and *mf* (measures 11-12). There are also several *V* (vibrato) markings above notes. A double bar line with repeat dots is at the end of measure 11.

SNARES

# KING HALL SHUFFLE

DECAPIO

Musical score for King Hall Shuffle snare part, measures 1-13. The score is in 4/4 time with a tempo marking of  $\text{♩} = 112$ . It features a mix of eighth and sixteenth notes, rests, and accents. Dynamic markings include *f* (measures 1-4), *p* (measures 5-8), *f* and *mp* (measures 9-12), and *fp* and *fff* (measures 13-14). There are *Rims* markings above notes in measures 9-12. A double bar line with repeat dots is at the end of measure 13.

SNARES

# Thunderer

4  
p *f* 2

8  
9  
r l l r r l r l r l

14  
r l r r l l r

22  
25 on left stick  
p mf p 2

30  
mf sfz f mf p mp f p

36  
fp f

41 41 2 2 6  
r r r l r r l r l r l r l

55 57  
r r l r r l l r l r l r l r l r l l

61  
r l r r l l

67  
r l

